

TEP-180 Graphics Engineering and Industrial Archaeology

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The main goal of the “Graphics Engineering and Industrial Archaeology” research group is to process information by means of graphics engineering techniques as a means to generate resources associated with the study, conservation and promotion of Industrial Heritage or Technical Historical Heritage and, in general, Cultural Heritage.

Website for the group

[Website for the Graphics Engineering and Industrial Archaeology Group](#)

Research lines

- Industrial Archaeology – study and recovery of industrial heritage
- Study, analysis and optimization of historical heritage by means of graphics engineering and photogrammetry techniques
- Computer-assisted Design and Engineering applied to technical historical heritage
- Teaching of Graphics Engineering
- Direction and management of industrial projects
- Energy and light efficiency in lighting projects and systems

Related services and products

- [Study, preservation and promotion of industrial heritage](#)
- [3D design and study of the technical historical heritage through engineering](#)
- [Teaching of graphics engineering](#)
- [Computer-Assisted Design Courses](#)
- [Studies on energy and light efficiency in lighting projects and systems](#)

Spanish website: <http://bit.ly/2V0QOWW>